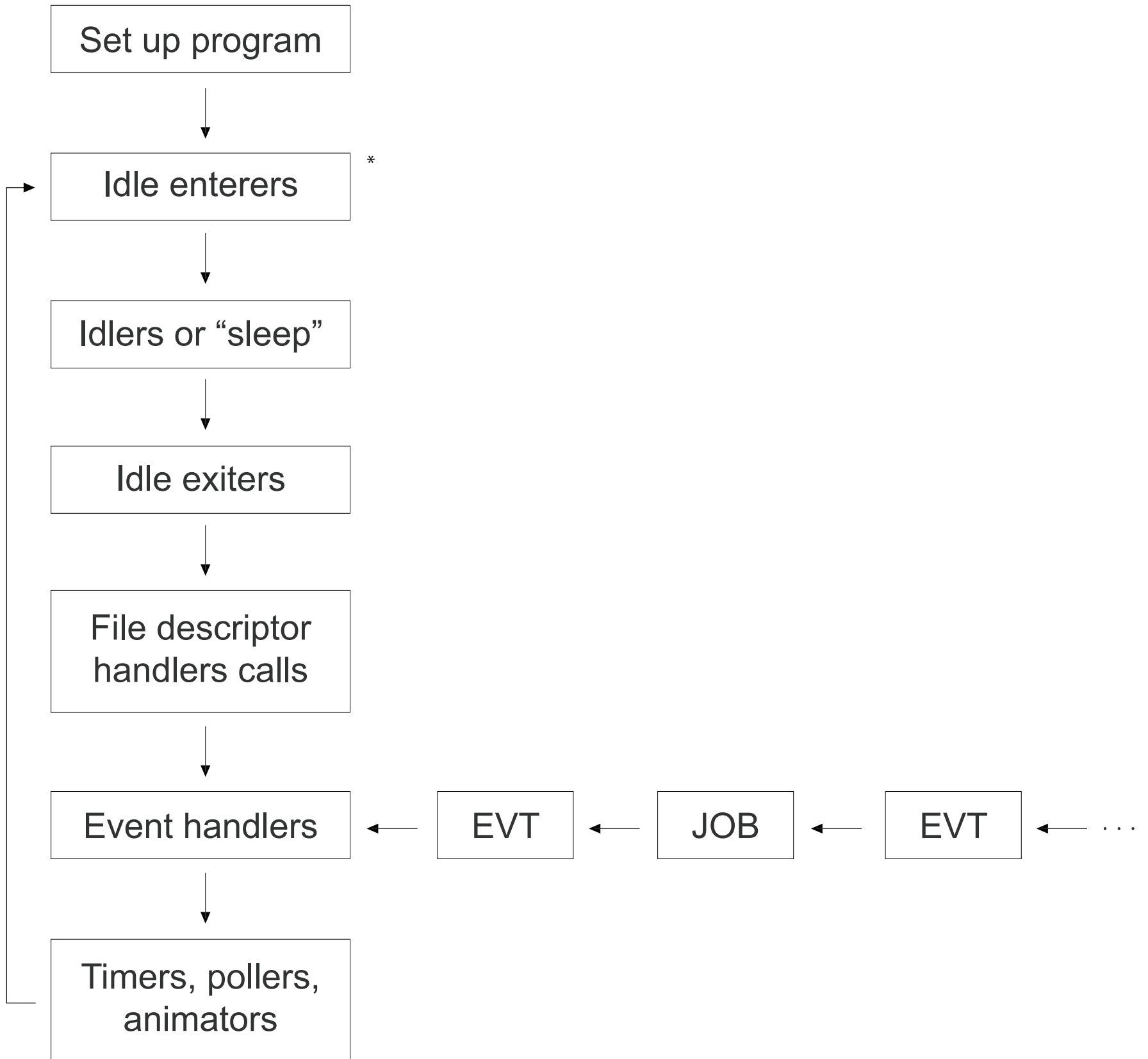


ECORE MAIN LOOP



* ecore_evas registers its **rendering** idle enterer automatically, where rendering takes place.